NOC code 2011	NOC code 2021	Occupation	For illustrative purposes only Minimum wage requirement (annual salary)	Minimum wage requirement (hourly rate)
0213	20012	Computer and information systems managers	Prevailing wage	Prevailing wage
2131	21300	Civil engineers	Prevailing wage	Prevailing wage
2133	21310	Electrical and electronics engineers	Prevailing wage	Prevailing wage
2143	21330	Mining engineers	Prevailing wage	Prevailing wage
2146	21390	Aerospace engineers	Prevailing wage	Prevailing wage
2147	21311	Computer engineers (except software engineers and designers)	Prevailing wage	Prevailing wage

Sub-set of 2161*	Sub-set of 21210*	Mathematicians and statisticians *Positions for actuaries or related occupations are excluded from this subset.	Prevailing wage	Prevailing wage
2171	21211 – Data scientists 21220 – Cybersecurity specialists 21221 – Business system specialists 21222 – Information systems specialists 21233 – Web designers	Information systems analysts and consultants	Prevailing wage	Prevailing wage

2172	21211 – Data scientists 21223 – Database analysts and data administrators	Database analysts and data administrators	[Prevailing wage](#)	[Prevailing wage](#)
2173	21231 – Software engineers and designers 21211 – Data scientists	Software engineers and designers	[Prevailing wage](#)	[Prevailing wage](#)
2174	21230 – Computer systems developers and programmers 21232 – Software developers and programmers 21234 – Web developers and programmers	Computer programmers and interactive media developers	[Prevailing wage](#)	[Prevailing wage](#)

2175	21233 – Web designers 21234 – Web developers and programmers	Web designers and developers	Prevailing wage	Prevailing wage
2241	22310	Electrical and electronics engineering technologists and technicians	$86,000 or higher prevailing wage If you're submitting an application from the province of Quebec, consult the MIFI website (French only) for wage floors	$41.35 or higher prevailing wage If you're submitting an application from the province of Quebec, consult the MIFI website (French only) for wage floors

2281	22220	Computer network technicians (NOC 2021 occupation: Computer network and web technicians)	$85,000 or higher prevailing wage If you're submitting an application from the province of Quebec, consult the MIFI website (French only) for wage floors	$40.87 or higher prevailing wage If you're submitting an application from the province of Quebec, consult the MIFI website (French only) for wage floors

| 2283 | 22222 | Information systems testing technicians | $85,000 or higher prevailing wage

If you're submitting an application from the province of Quebec, consult the MIFI website (French only) for wage floors | $41.03 or higher prevailing wage

If you're submitting an application from the province of Quebec, consult the MIFI website (French only) for wage floors |

| Sub-set of 5131** | Sub-set of 51120** | Producer, technical, creative and artistic director and project manager – Visual effects and video game **The position must require a minimum of 3 years of experience in the visual effects, video game or animation industries in 1 or a combination of the following roles: producer, technical director, creative director, artistic director or project manager, senior coordinator, department manager, with | $85,000 or higher prevailing wage

If you're submitting an application from the province of Quebec, consult the MIFI website (French only) for wage floors | $40.87 or higher prevailing wage

If you're submitting an application from the province of Quebec, consult the MIFI website (French only) for wage floors |

		3 years of job experience in at least 1 or more of the following skills relevant to the visual effects, video game or animation industries: surfacing and look development; character or simulation rigging; matte painting; managing budgets or teams; or technical pipeline development and application for visual effects, video games, or animation production.		

| Sub-set of 5241*** | Sub-set of 52120*** | Digital media designers ***The position must require a minimum of 3 years of job experience in at least 1 of the following digital media design skills: 3D modeling, compositing, paint and roto, layout and match move, digital environment and Matte painting, texture, lighting shading, character effects, effects and simulations, design and scenario, rigging, user interface or user experience, responsive | $80,000 or higher prevailing wage

If you're submitting an application from the province of Quebec, consult the MIFI website (French only) for wage floors | $38.46 or higher prevailing wage

If you're submitting an application from the province of Quebec, consult the MIFI website (French only) for wage floors |

			design (for gaming), virtual reality, augmented reality, digital media animation, levels editing for digital media design, software editing for digital media design, pipeline software development or applications relevant for digital media design		

Note: Due to the TFWP's migration to NOC 2021, the published global talent occupation list will display NOC 2011 codes and NOC 2021 codes. Some NOC codes are duplicated in this table as a result of the NOC migration.

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